

## Account Number Order

<u>A/c Code</u>	<u>Account Name</u>	<u>Centre</u>	<u>Centre Name</u>	<u>Debit</u>	<u>Credit</u>
115	VAT on Receipts	999	VAT Data		3,328.42
200	Treasurer's Account			21,372.81	
230	Petty Cash			1.24	
310	General Reserves				24,812.49
320	EMR - Operating Costs				22,200.00
325	EMR - Premises Transfer				10,000.00
330	EMR -Elections Expense				10,000.00
515	VAT on Payments	999	VAT Data	2,522.41	
1076	Precept	100	Council Income		45,383.00
1100	Donations Received	100	Council Income	500.00	
1110	Grants	100	Council Income		3,000.00
1200	Rent Received	100	Council Income		1,333.34
1900	Miscellaneous Income	100	Council Income		70.00
4000	Staff Wages	200	Staffing	12,083.87	
4020	NI/Tax Payments	200	Staffing	288.13	
4030	Pension Payments	200	Staffing	249.60	
4060	Staff Expenses	200	Staffing	174.12	
4070	Training and Development	200	Staffing	376.94	
4100	Administration	210	Council	129.30	
4110	Insurance	210	Council	527.03	
4130	Audit Charges	210	Council	475.00	
4140	Software Charges	210	Council	1,140.30	
4150	Subscriptions	210	Council	1,089.00	
4200	Election Expenses	220	Policy and Finance	304.65	
4210	Section 137/ Grants	220	Policy and Finance	1,762.00	
4280	Website Operations	230	Communications	35.00	
4290	Newsletters CM01	230	Communications	770.56	
4330	Events and Communications	230	Communications	160.65	
4400	Shaw Park B. Walk Repairs EN01	300	Environment	3,000.00	
4410	Shaw Park Pond Renovation EN02	300	Environment	2,192.97	
4430	Grounds & Maintenance	300	Environment	1,546.41	
4480	Memorial Park Todd/ Area EN09	300	Environment	23,300.00	
4560	Floral Displays	300	Environment	193.48	
4590	Allotment Water Rates	300	Environment	252.53	
4620	Allotment Insurance	300	Environment	172.40	
4635	Allotment path	300	Environment	6,000.00	
4660	Christmas Tree	300	Environment	175.00	
4700	Premises Costs	400	Asset Management	939.55	
4730	Community Centre CAT	400	Asset Management	37,650.00	
4740	Tools and Consumables	400	Asset Management	255.36	
4750	Tools & Consumables TOL	400	Asset Management	486.94	

